

Department of Theatre
College of Arts and Sciences
Proposal: Revision of MFA program in Design
November 6, 2019

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Steven Fink
Associate Executive Dean for Curriculum and Instruction
114 University Hall
Columbus, Ohio 43210

RE: Master of Fine Arts (Theatre Design) program revision

November 18, 2019

Dear Arts and Sciences Curriculum Committee and Associate Dean Fink:

This letter is to confirm that the proposed revision to the Master of Fine Arts (Design) program in the Department of Theatre was passed unanimously by the Faculty of the Department of Theatre on November 6, 2019.

This revision is the outcome of several years of assessment and reflection on the part of our faculty, as well as the information gleaned from our National Association of Schools of Theatre. The department faculty agree that these revisions will better serve the needs of our students as they pursue the degree and prepare for a career or further study.

Sincerely,

Janet Parrott
Chair, Department of Theatre
parrott.1@osu.edu



November 18, 2019

Dear Professor Parrott:

The faculty of the MFA Program in Design/Tech completed the revisions of their curriculum this October. The revisions address the recent educational needs of the students in the program as well as the recommendations made in the latest NAST review. The proposed revisions were submitted to the Curriculum Committee during the last week of October.

The Curriculum Committee reviewed and discussed the proposed revisions to the MFA Program in Design/Tech during its meeting of October 30, 2019. The motion to approve the proposed revisions passed unanimously on the condition that two additional changes were implemented.

Sincerely,

Stratos E. Constantinidis, PhD
Professor and Director of Graduate Studies
Department of Theatre

Proposed Revision to MFA in Theatre: Design

Draft Date: February 6, 2020

GENERAL INFORMATION

Name of program:	Theatre: Design
Degree students will receive:	MFA
Proposed implementation date:	Fall 2020
Academic units administrating program:	Department of Theatre, College of Arts and Sciences

BACKGROUND

The Department of Theatre has a single Masters of Fine Arts program with two separate specializations: Acting and Design. Within the design specialization, there are currently three disciplines a student can focus their program on: Lighting Design, Costume Design and Scenery Design. (None of these are separate specializations and they do not offer distinct degree designations.) The design program accommodates up to nine graduate students at a time, each supported by a GTA position, which equates to around three students in each discipline. Although the size and structure of this program is fairly unique to our campus, it is quite comparable to theatre design programs at our peer institutions.

The MFA Design program last revised its curriculum in preparation for the shift to semesters in the fall of 2012. In the spring of 2016, our department underwent an accreditation review from the National Association of Schools of Theatre (NAST). The following year, we underwent an external program review. Immediately thereafter, the faculty and teaching staff in our program began working on a plan to improve the curriculum based on lessons learned from external reviews, our students past and present, and our experiences teaching, administering and producing in the program since the shift to semesters.

RATIONALE

In response to our formal external reviews and our informal conversations and collaborations, the faculty and teaching staff in the MFA Design program are recommending modest but meaningful revisions to our curriculum.

We are focusing our revisions on six goals that grew out of this assessment and reflection:

1. Aligning the program with NAST guidelines.
2. Providing more opportunities for graduate students to collaborate across disciplines.
3. Making curricular use of the Lawrence & Lee Theatre Research Institute.
4. Realigning our courses in design media (painting, drawing, drafting & modeling) in response to current industry standards and the needs of contemporary students.
5. Galvanizing our offerings and expertise in media design into a distinct design focus within the MFA curriculum.
6. Maximizing course enrollments and increasing faculty teaching efficiencies.

GOAL 1: NAST guidelines require that at least half of a student's credit hours be taken in graduate-only courses at the 6000-level or above. Under this proposal, students earn a minimum of 34 hours of credit at 6000-level or above, which is 52% of the required curriculum.

This shift was achieved by the replacement of one 5000-level course in each discipline with a 6000-level interdisciplinary course, 6210-Studio Praxis.

GOAL 2: We learned from conversations with our students, current and former, that they hungered for opportunities to work together as collaborators and creators across design disciplines, instead of focusing so exclusively within their disciplinary area. We also discovered courses that feature this type of collaboration at peer institutions and found them pedagogically excellent. One of our new courses, 6210-Studio Praxis, creates an opportunity for our graduate students of all levels (first-, second- and third-year) and from all the design disciplines to collaborate with one another on projects, working both inside and outside of their chosen discipline.

GOAL 3: The Jerome Lawrence and Robert E. Lee Theatre Research Institute (TRI) is an internationally renowned archive of theatre and performance materials and realia including personal papers, designs, technical theatre documentation, costumes, models, photographs, posters, artwork, recordings, etc. During the development of this proposal, the Director of the TRI was a faculty member in this design program who developed and offered an occasional course for graduate students to make use of the rich collection resources at the TRI with a goal of developing scholarly research skills with an eye toward conference presentation and publication. This proposal establishes this course with its own number and a place in our curriculum.

GOAL 4: In our current program, there are five different graphics courses, some seven and some fifteen weeks in length, and most are discipline-specific. In our proposal, these courses are replaced by two full-semester courses. The first, 5305-Painting and Drawing for Theatre, lays a foundation for all first-year graduate students in two-dimensional visual arts, focusing equally on digital and physical tools and techniques. The second, 5210-Drafting and Modeling for Theatre, develops skills in two-dimensional and three-dimensional digital drafting and modeling for scenery, lighting and media designers. These cross-disciplinary courses cover all the necessary foundational goals for our students, while more advanced graphics techniques are covered in existing discipline-specific design courses. The courses themselves are being revised in two ways. First, we increasing our emphasis on traditional drawing and painting as these skills seem to be diminishing in contemporary graduate students. Second, we are adding three-dimensional modeling and rendering into the curriculum, aligning our program with changes in the industry.

GOAL 5: Our department already has coursework and faculty expertise in media design for performance. Since the addition of our faculty media specialist, Associate Professor Alex Oliszewski, students in our program have been able to gain the media design and technology skills increasingly sought-after in our industry and adjacent fields. This proposal builds a strong curriculum for a student pursuing a career in media design and galvanizes it into a distinct focus within the design program. Integrating media design into our MFA would place Ohio State among very few programs in the country able to offer a robust program in this rapidly expanding field.

Like media design itself, this portion of the curriculum is necessarily more flexible and interdisciplinary. We are including courses housed in ACCAD and in Moving Image Production. The diversity of offerings and variety of electives give students an opportunity to match their unique needs and focus on filmmaking, content creation, systems, lighting technology and/or research.

GOAL 6: With the addition of 6210-Studio Praxis, we are eliminating three discipline-specific courses at the 5000-level taught by three separate faculty with traditionally low enrollment and we're replacing them with one course taught by one (rotating) faculty member and taken by all of our graduate students together each year. These efficiencies will significantly improve our teaching load distributions and our course enrollment numbers. We are also achieving efficiencies by realigning our graphics courses, which involves reducing the total number of courses and integrating some topics into existing advanced design courses. We are also proposing to shift one of our courses, 5403-Scene Painting, from a 6000-level to a 5000-level in order to encourage undergraduate inclusion and promote enrollment.

ADJUSTMENTS FOR CLARITY

As we build an improved curriculum, we are also taking the opportunity to refine and clarify its structure, making it more coherent and uniform. To that end, we have adjusted the names and numbers of some courses to follow certain guidelines. In course numbers, the hundreds column identifies the discipline of the course such that: the number 4 designates scenery, 5 costumes, 6 lighting, and 2 and 3 generally designate shared courses. Across disciplines, the four studio courses end in the numbers 10, 11, 12, and 13. Conversely, our skills courses generally end in numbers below 10. The Media discipline is the exception to these guidelines as courses in that curriculum are often shared by other programs.

Many of our courses are listed at the 5000-level to encourage undergraduate participation which makes for a richer classroom but also helps generate higher enrollments. On the other hand, we have been deliberate about selecting which courses should be offered at a higher level for graduate students only. Our advanced design courses, which had been placed at a variety of levels, are now standardized at the 7000-level in this proposal.

Some additional housekeeping includes aligning all 7000-level practicum requirements at a total of nine credits, as they are generally earned three hours at a time.

MAGNITUDE OF REVISION

The proposed changes to the program constitute a revision of less than 50% of the curriculum according to the CCGS guidelines. We are proposing three new courses and revising two others. (Our proposal also includes a revised and simplified system of course names and numbers that requires name-only adjustments to eleven courses.) In identifying a new emphasis in Media Design, we are also including in the curriculum three courses that are already being taught but that had not previously been a required part of this program. The three new courses, two revised courses, and three newly-included courses constitute 27% of the total required curriculum of thirty courses.

CLARIFYING NOTE: As the course proposals were entered into the system, four revised courses were identified as “new” despite being based on existing syllabi. The existing courses are topics courses which use two different syllabi, each offered in alternating years. This proposal gives each syllabus its own course name and number resulting in four total courses from the original two. Nonetheless, if these four courses were included in the magnitude of revision, it would constitute a 40% revision of the total curriculum, still well within the required level.

TRANSITION PLAN

Our program is able to support nine graduate students and, as we develop these proposals, we are keeping all our current students well informed about the possible changes. We have also begun offering the new and revised courses on a trial basis under group studies numbers. For our current students, we are then substituting these back into their existing curricula. Our hope is that this will help make a transition to a revised curriculum nearly seamless. The remaining changes to course names and numbers will not affect the transition.

ADVISING PLAN

All students are assigned a faculty advisor upon admittance to our program. Students who join the program during this transitional period will be notified of the transition upon admittance. Our students meet with advisors on a weekly or bi-weekly basis (weekly) and are reviewed annually for progress to degree.

MFA THEATRE DESIGN : CURRICULUM COMPARISON

CURRENT MFA THEATRE DESIGN CURRICULUM						
	LIGHTING		SCENERY		COSTUMES	
SKILLS	5261 Graphics 1	3	5261 Graphics 1	3	5261 Graphics 1	3
	5262 Graphics 2	1.5	5262 Graphics 2	1.5	5263.03 Graphics 3: Costume	1.5
	5263.02 Graphics 3: Lighting	1.5	5263.01 Graphics 3: Scenery	1.5	5263.01 Graphics 3: Scenery	1.5
	5231 Topics in Tech Theatre	3	5231 Topics in Tech Theatre	3	8521 Adv Topics Costume Tech	9
	5621 Lighting Tech/Prod	3	6421 Scene Painting	3		
			6431 Properties	1.5		
	LIGHTING		SCENERY		COSTUMES	
STUDIO	5211 Production Design I	3	5211 Production Design I	3	5211 Production Design I	3
	5212 Production Design II	3	5212 Production Design II	3	5212 Production Design II	3
	5611 Lighting Design	3	5411 Scene Design I	3	5511 Costume Design I	3
	6651 Dig/Phys Lighting	4	5412 Scene Design II	3	7511 Adv Costume Design	9
	8611 Adv Lighting Design	6	8411 Adv Scene Design	6		
	LIGHTING		SCENERY		COSTUMES	
PRODUCTION	7000.06 Practicum	10	7000.04 Practicum	10	7000.05 Practicum	9
	6999 Thesis	6	6999 Thesis	6	6999 Thesis	6
	ALL DISCIPLINES					
SUPPLEMENTARY	6701 Research Methods	4				
	5220 Professional Practices	3				
	5441 Period Styles	3				
	5771.XX History Course	3				
	Elective course	6				
TOTAL CREDITS REQUIRED FOR THE MFA in THEATRE DESIGN						
	LIGHTING	66	SCENERY	66.5	COSTUMES	67

THEATRE HISTORY ELECTIVE OPTIONS	
5771.01 The History and Practice of Devising Theatre	3
5771.03 The History of Solo Performance	3
5771.04 American Voices	3
5771.05 The History of Musical Theatre	3
5771.06 International Theatre and Performance	3
5771.10 400 Years of Shakespeare in Production	3

MFA THEATRE DESIGN : CURRICULUM COMPARISON

PROPOSED MFA THEATRE DESIGN CURRICULUM										CREDITS
SKILLS	LIGHTING		SCENERY		COSTUMES		MEDIA		12	
	5305 Painting and Drawing for Theatre	3	5305 Painting and Drawing for Theatre	3	5305 Painting and Drawing for Theatre	3	5305 Painting and Drawing for Theatre	3		
	5210 Drafting and Modeling for Theatre	3	5210 Drafting and Modeling for Theatre	3	5501 Costume Technology	3	5401 Engineering for Entertainment	3		
	5401 Engineering for Entertainment	3	5401 Engineering for Entertainment	3	5502 Costume Draping & Patterning	3	MEDIA ELECTIVE		3	
	5603 Lighting Technology	3	5403 Scene Painting	3	5503 Advanced Costume Technology	3	MEDIA ELECTIVE		3	
STUDIO	LIGHTING		SCENERY		COSTUMES		MEDIA		18	
	6210 Studio Praxis	9	6210 Studio Praxis	9	6210 Studio Praxis	9	6210 Studio Praxis	9		
	5611 Lighting Design I	3	5411 Scene Design I	3	5511 Costume Design I	3	5310 Fundamentals of Media Design	3		
	5612 Lighting Design II	3	5412 Scene Design II	3	5512 Costume Design II	3	ACCAD 5301 Dev Exp Media Sys	3		
7613 Advanced Lighting Design	3	7413 Advanced Scene Design	3	7513 Advanced Costume Design	3	7311 Advanced Moving Image Art	3			
PRODUCTION	LIGHTING		SCENERY		COSTUMES		MEDIA		15	
	7000.06 Practicum	9	7000.04 Practicum	9	7000.05 Practicum	9	7000.03 Practicum	9		
	6999 Thesis	6	6999 Thesis	6	6999 Thesis	6	6999 Thesis	6		
SUPPLEMENTARY	ALL DISCIPLINES								19-20	
	6701 Research Methods	4								
	5220 Professional Practices	3								
	5225 Period Styles	3								
	7215 TRI Archive	3								
THEATRE HISTORY ELECTIVE	3-4									
Elective course - any	3									
TOTAL CREDITS REQUIRED FOR THE MFA in THEATRE DESIGN										64-65

THEATRE HISTORY ELECTIVE OPTIONS	
5771.01 The History and Practice of Devising Theatre	3
5771.03 The History of Solo Performance	3
5771.04 American Voices	3
5771.05 The History of Musical Theatre	3
5771.06 International Theatre and Performance	3
5771.10 400 Years of Shakespeare in Production	3
7701 Greek, Roman and Medieval Theatre	4
7702 Early Modern to Enlightenment Theatre	4
7703 Mass Entertainment, Modernism and the Rise of Realism	4
7704 Contemporary Theatre and Performance	4

MEDIA ELECTIVE OPTIONS	
5210 Drafting and Modeling for Theatre	3
5321 Film/Video Production I	3
5322 The Art of Editing	3
5323 Film/Video Production II	3
5603 Lighting Technology	3
5771.09 Performance in Media	3
7312 Screen Media	3

PROPOSED COURSE CHANGES : MFA THEATRE DESIGN

NEW COURSES		
PROPOSED	REPLACING	NOTES
5612 Lighting Design II	6651 Dig/Phys Lighting	This new course replaces a course that can no longer be taught and brings the studio courses in the lighting area into alignment with the other design disciplines.
6210 Studio Praxis	5211 Production Design I	In this new course, students work together as collaborators and creators across design disciplines. This course has been taught previously under a group studies number.
	5212 Production Design II	
7215 TRI Special Collections Research		This new course integrates curriculum with the rich collections of the TRI. This course has been taught previously under a group studies number.

REVISED COURSES		
PROPOSED	CURRENT	NOTES
5210 Drafting & Modeling for Theatre	5261 Graphics 1	This revised course works across design disciplines and has a more specific title. This course has been taught previously under a group studies number.
5305 Painting and Drawing for Theatre	5262 Graphics 2	This revised course works across design disciplines and has a more specific title. This course has been taught previously under a group studies number.

NAME/NUMBER CHANGES		
PROPOSED	CURRENT	NOTES
5502 Costume Draping & Patterning	8521 Adv Topics Costume Tech	The current course is repeated and alternates between two topic-specific syllabi. In the proposal, the two syllabi are separated into individual course names and numbers.
5503 Advanced Costume Technology		
7513 Advanced Costume Design	7511 Advanced Costume Design	The current course is repeated and alternates between two topic-specific syllabi. In the proposal, the two syllabi are separated into individual course names and numbers.
5512 Costume Design II		
5401 Engineering for Entertainment	5231 Topics in Tech Theatre	This course's name was changed to encourage involvement from students in other programs. It's number was changed to follow a new numbering logic.
5501 Costume Technology	5531 Int. Costume Construction	This course's name and number were changed to bring it into alignment with the other design disciplines.
5603 Lighting Technology	5621 Lighting Tech/Prod	This course's name and number were changed to bring it into alignment with the other design disciplines.
5225 Period Styles for Production	5441 Period Styles for Production	This course's number was changed to follow a new numbering logic.
5403 Scene Painting	6421 Scene Painting	This course's number was changed to follow a new numbering logic.
7413 Advanced Scene Design	8411 Advanced Scene Design	This course's number was changed to follow a new numbering logic.
7613 Advanced Lighting Design	8611 Advanced Lighting Design	This course's number was changed to follow a new numbering logic.

ADVISING SHEET : MFA THEATRE DESIGN - LIGHTING (discipline-specific courses in color)

	CREDITS	SEMESTER	NOTES
REQUIRED COURSEWORK: 58 credits total			
5210 Drafting and Modeling for Theatre	3	Spring year 1	offered every spring
5220 Professional Practices	3	as needed	offered every year
5225 Period Styles	3	Spring year 1 or 2	offered every other spring
5305 Painting and Drawing for Theatre	3	Autumn year 1	offered every autumn
5401 Engineering for Entertainment	3	Spring year 2 or 3	offered every spring
5603 Lighting Technology	3	Autumn year 1 or 2	offered every other autumn
5611 Lighting Design I	3	Spring year 1 or 2	offered every other spring
5612 Lighting Design II	3	Spring year 1 or 2	offered every other spring
6210 Studio Praxis	9	Autumn year 1, 2 and 3	offered every autumn
6701 Research Methods	4	Autumn year 1	offered every autumn
7215 TRI Archive	3	Spring year 1 or 2	offered every other spring
7613 Advanced Lighting Design	3	Autumn year 2 or 3	offered every other autumn
PRODUCTION EXPERIENCE: at least 9 credits			
7000.06 Practicum	9	various	as needed
THESIS PRODUCTION and WRITING: at least 6 credits			
6999 Thesis	6	Autumn and Spring year 3	as needed
ELECTIVES: at least 6 credits			
Theatre History Elective	3-4	as needed	The Department of Theatre will offer at least one graduate level history elective in autumn and one in spring semester. Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
Elective course - any	3	as needed	Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN	64-65		

SAMPLE CURRICULUM : MFA THEATRE DESIGN - LIGHTING (discipline-specific courses in color)

YEAR ONE			
AUTUMN	credits	SPRING	credits
5305 Painting and Drawing for Theatre	3	5210 Drafting and Modeling for Theatre	3
6210 Studio Praxis	3	5225 Period Styles	3
6701 Research Methods	4	5611 Lighting Design I	3
7000.06 Practicum	3	7000.06 Practicum	3
TOTAL	13	TOTAL	12
YEAR TWO			
AUTUMN	credits	SPRING	credits
5603 Lighting Technology	3	5220 Professional Practices	3
6210 Studio Praxis	3	5612 Lighting Design II	3
7000.06 Practicum	3	7215 TRI Archive	3
5771.05 The History of Musical Theatre	3		
TOTAL	12	TOTAL	9
YEAR THREE			
AUTUMN	credits	SPRING	credits
6210 Studio Praxis	3	5401 Engineering for Entertainment	3
6999 Thesis	3	6999 Thesis	3
7613 Advanced Lighting Design	3	Elective course - any	3
TOTAL	9	TOTAL	9
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN			64

ADVISING SHEET : MFA THEATRE DESIGN - SCENERY (discipline-specific courses in color)

	CREDITS	SEMESTER	NOTES
REQUIRED COURSEWORK: 58 credits total			
5210 Drafting and Modeling for Theatre	3	Spring year 1	offered every spring
5220 Professional Practices	3	as needed	offered every year
5225 Period Styles	3	Spring year 1 or 2	offered every other spring
5305 Painting and Drawing for Theatre	3	Autumn year 1	offered every autumn
5401 Engineering for Entertainment	3	Spring year 2 or 3	offered every spring
5403 Scene Painting	3	Spring year 2 or 3	offered every other spring
5411 Scene Design I	3	Spring year 1 or 2	offered every other spring
5412 Scene Design II	3	Spring year 1 or 2	offered every other spring
6210 Studio Praxis	9	Autumn year 1, 2 and 3	offered every autumn
6701 Research Methods	4	Autumn year 1	offered every autumn
7215 TRI Archive	3	Spring year 1 or 2	offered every other spring
7413 Advanced Scene Design	3	Autumn year 2 or 3	offered every other autumn
PRODUCTION EXPERIENCE: at least 9 credits			
7000.04 Practicum	9	various	as needed
THESIS PRODUCTION and WRITING: at least 6 credits			
6999 Thesis	6	Autumn and Spring year 3	as needed
ELECTIVES: at least 6 credits			
Theatre History Elective	3-4	as needed	The Department of Theatre will offer at least one graduate level history elective in autumn and one in spring semester. Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
Elective course - any	3	as needed	Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN	64-65		

SAMPLE CURRICULUM : MFA THEATRE DESIGN - SCENERY (discipline-specific courses in color)

YEAR ONE			
AUTUMN	credits	SPRING	credits
5305 Painting and Drawing for Theatre	3	5210 Drafting and Modeling for Theatre	3
6210 Studio Praxis	3	5225 Period Styles	3
6701 Research Methods	4	5411 Scene Design I	3
		7000.04 Practicum	3
TOTAL	10	TOTAL	12
YEAR TWO			
AUTUMN	credits	SPRING	credits
6210 Studio Praxis	3	5220 Professional Practices	3
7000.04 Practicum	3	5412 Scene Design II	3
7413 Advanced Scene Design	3	7000.04 Practicum	3
5771.05 The History of Musical Theatre	3	7215 TRI Archive	3
TOTAL	12	TOTAL	12
YEAR THREE			
AUTUMN	credits	SPRING	credits
6210 Studio Praxis	3	5401 Engineering for Entertainment	3
6999 Thesis	3	5403 Scene Painting	3
Elective course - any	3	6999 Thesis	3
TOTAL	9	TOTAL	9
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN			64

ADVISING SHEET : MFA THEATRE DESIGN - COSTUME (discipline-specific courses in color)

	CREDITS	SEMESTER	NOTES
REQUIRED COURSEWORK: 58 credits total			
5220 Professional Practices	3	as needed	offered every year
5225 Period Styles	3	Spring year 1 or 2	offered every other spring
5305 Painting and Drawing for Theatre	3	Autumn year 1	offered every autumn
5501 Costume Technology	3	Autumn year 2 or 3	offered every other autumn
5502 Costume Draping & Patterning	3	Autumn year 2 or 3	offered every other autumn
5503 Advanced Costume Technology	3	Spring year 2 or 3	offered every other spring
5511 Costume Design I	3	Spring year 1 or 2	offered every other spring
5512 Costume Design II	3	Spring year 1 or 2	offered every other spring
6210 Studio Praxis	9	Autumn year 1, 2 and 3	offered every autumn
6701 Research Methods	4	Autumn year 1	offered every autumn
7215 TRI Archive	3	Spring year 1 or 2	offered every other spring
7513 Advanced Costume Design	3	Autumn year 2 or 3	offered every other autumn
PRODUCTION EXPERIENCE: at least 9 credits			
7000.05 Practicum	9	various	as needed
THESIS PRODUCTION and WRITING: at least 6 credits			
6999 Thesis	6	Autumn and Spring year 3	as needed
ELECTIVES: at least 6 credits			
Theatre History Elective	3-4	as needed	The Department of Theatre will offer at least one graduate level history elective in autumn and one in spring semester. Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
Elective course - any	3	as needed	Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN	64-65		

SAMPLE CURRICULUM : MFA THEATRE DESIGN - **COSTUME** (discipline-specific courses in color)

YEAR ONE			
AUTUMN	credits	SPRING	credits
5305 Painting and Drawing for Theatre	3	5512 Costume Design II	3
6210 Studio Praxis	3	5225 Period Styles	3
6701 Research Methods	4	7000.05 Practicum	3
		Elective course - any	3
TOTAL	10	TOTAL	12
YEAR TWO			
AUTUMN	credits	SPRING	credits
5501 Costume Technology	3	5511 Costume Design I	3
6210 Studio Praxis	3	5220 Professional Practices	3
7000.05 Practicum	3	7000.05 Practicum	3
5771.05 The History of Musical Theatre	3	7215 TRI Archive	3
TOTAL	12	TOTAL	12
YEAR THREE			
AUTUMN	credits	SPRING	credits
5502 Costume Draping & Patterning	3	5503 Advanced Costume Technology	3
6210 Studio Praxis	3	6999 Thesis	3
6999 Thesis	3	7513 Advanced Costume Design	3
TOTAL	9	TOTAL	9
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN			64

ADVISING SHEET : MFA THEATRE DESIGN - MEDIA (discipline-specific courses in color)

	CREDITS	SEMESTER	NOTES
REQUIRED COURSEWORK: 58 credits total			
5220 Professional Practices	3	as needed	offered every year
5225 Period Styles	3	Spring year 1 or 2	offered every other spring
5305 Painting and Drawing for Theatre	3	Autumn year 1	offered every autumn
5401 Engineering for Entertainment	3	Spring year 2 or 3	offered every spring
5310 Fundamentals of Media Design	3	Autumn year 1	offered every autumn
ACCAD 5301 Dev Exp Media Sys	3	Spring year 1	offered every spring
6210 Studio Praxis	9	Autumn year 1, 2 and 3	offered every autumn
6701 Research Methods	4	Autumn year 1	offered every autumn
7215 TRI Archive	3	Spring year 1 or 2	offered every other spring
7311 Advanced Moving Image Art	3	Autumn year 1, 2 or 3	offered every 3rd autumn
MEDIA ELECTIVES: at least 6 credits			
5210 Drafting and Modeling for Theatre	3	as needed	offered every spring
5321 Film/Video Production I	3	as needed	offered every year
5322 The Art of Editing	3	as needed	offered every year
5323 Film/Video Production II	3	as needed	offered every year
5603 Lighting Technology	3	as needed	offered every other autumn
5771.09 Performance in Media	3	as needed	offered as needed
7312 Advanced Moving Image Art	3	as needed	offered as needed
PRODUCTION EXPERIENCE: at least 9 credits			
7000.03 Practicum	9	various	as needed
THESIS PRODUCTION and WRITING: at least 6 credits			
6999 Thesis	6	Autumn and Spring year 3	as needed
ELECTIVES: at least 6 credits			
Theatre History Elective	3-4	as needed	The Department of Theatre will offer at least one graduate level history elective in autumn and one in spring semester. Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
Elective course - any	3	as needed	Coursework from other departments may have prerequisites. Please discuss with your advisor in advance of enrolling.
<i>Students choose electives from the Department of Theatre and other departments across campus as their research agenda indicates.</i>			
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN	64-65		

SAMPLE CURRICULUM : MFA THEATRE DESIGN - **MEDIA** (discipline-specific courses in color)

YEAR ONE			
AUTUMN	credits	SPRING	credits
5305 Painting and Drawing for Theatre	3	5210 Drafting and Modeling for Theatre	3
5310 Fundamentals of Media Design	3	5225 Period Styles	3
6210 Studio Praxis	3	ACCAD 5301 Dev Exp Media Sys	3
6701 Research Methods	4	7000.03 Practicum	3
TOTAL	13	TOTAL	12
YEAR TWO			
AUTUMN	credits	SPRING	credits
6210 Studio Praxis	3	5220 Professional Practices	3
7311 Advanced Moving Image Art	3	7000.03 Practicum	3
7000.03 Practicum	3	7215 TRI Archive	3
5771.05 The History of Musical Theatre	3		
TOTAL	12	TOTAL	9
YEAR THREE			
AUTUMN	credits	SPRING	credits
6210 Studio Praxis	3	5321 Film/Video Production I	3
6999 Thesis	3	5401 Engineering for Entertainment	3
Elective course - any	3	6999 Thesis	3
TOTAL	9	TOTAL	9
TOTAL CREDITS FOR THE MFA in THEATRE DESIGN			64

ASSESSMENT PLAN – MFA THEATRE DESIGN

OUTCOME 1: Students conduct research to answer novel questions in theatre design and production.

METHOD: Direct – culminating project. Final Presentation in Theatre 6701 (Research Methods)

CRITERIA: 90% of students will score Meeting or Exceeding Expectations. A will be considered Exceeding Expectations. B will be considered Meeting Expectations. C will be considered Below Expectations.

SCHEDULE: Data will be collected in the first semester of student enrollment. The data will be aggregated annually and reviewed every three years.

METHOD: Direct – Graduate Thesis, Written Document and Thesis Rubric

CRITERIA: 90% of students will score Meeting or Exceeding Expectations overall on the rubric.

SCHEDULE: The rubric will be completed by the student’s committee immediately following their thesis defense. The data will be aggregated annually and reviewed every three years.

OUTCOME 2: Students demonstrate an understanding of theories and approaches in theatre design and production.

METHOD: Direct – Culminating Project, Rubric. Final Project in Theatre 7215 (TRI Special Collections Research)

CRITERIA: 90% of students will score Meeting or Exceeding Expectations.

SCHEDULE: Data will be collected at the end of each class offering. The data will be aggregated bi-annually and reviewed every three years.

OUTCOME 3: Students communicate effectively using oral, visual, and written forms to convey concepts in theatre design and production to both lay and expert audiences.

METHOD: Direct – Design Practicum Rubric.

CRITERIA: 90% of students will score Meeting or Exceeding Expectations overall on the rubric.

SCHEDULE: The rubric will be completed by faculty advisor after the completion of each production. The data will be aggregated annually and reviewed every three years.

METHOD: Direct – GTA Evaluation Rubric.

CRITERIA: 90% of students will score Well Above, Above or Meets overall on the rubric.

SCHEDULE: The rubric will be completed by GTA supervisor at the end of each spring term. The data will be aggregated annually and reviewed every three years.

OUTCOME 4: Students generate professional-caliber theatre design and production work.

METHOD: Direct – Portfolio Review Rubric.

CRITERIA: 90% of students will score Meeting or Exceeding Expectations overall on the rubric

SCHEDULE: The rubric will be completed by participating faculty immediately following the portfolio review. The data will be aggregated annually and reviewed every three years.